
Homeworld: Deserts Of Kharak - Soundtrack Download] [portable]



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About This Content

The official soundtrack of Homeworld: Deserts of Kharak by Paul Ruskay! Includes over 100 tracks from Homeworld: Deserts of Kharak and 15 bonus tracks all in .MP3 and FLAC format.

Once purchased, files will be available in your SteamApps folder under \common\Homeworld\Soundtrack

Tracks:

1. Our Planet is Dying
2. Epsilon Base
3. Launch of The Kapisi
4. Mission 1 Personal Log
5. Message from Khagaan
6. Lander Arrives
7. Battle at The Boneyard
8. Escape Into the Storm
9. Mission 2 Personal Log
10. Cutoff In the Storm
11. Entering Cape Wrath
12. Cape Wrath
13. Lost Expedition Found
14. Tomb of Sand
15. Escape from the Wreck

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16. Hunted
 17. Victory- Gaalsi Cruiser Destroyed
 18. Mission 3 Personal Log
 19. The Fate of Carrier Nabal
 20. Entering The Sarathi Basin
 21. Rachel, Scout up Ahead
 22. Discovery at the Kalash Site
 23. Expand the Search to the Valley Below
 24. The Gaalsi Arrive
 25. Gaalsi on Advance
 26. Wrecks in the Field
 27. Sarathi Basin
 28. Data From the Wreck Suggests
 29. Mission 4 Personal Log
 30. Atmospheric Penetration followed by Ground Impact
 31. Prelude to Shipbreaking
 32. The Kalash Wrecksite
 33. I Will Pray for your Souls
 34. Engage The Ashoka's Fleet
 35. Captain Mashad to the Rescue
 36. The Coalition Join with the Sidiim
 37. The Ashoka Escapes - Full Original Version
 38. Mission 5 Personal Log
 39. The Ashoka is Damaged and on the Run
 40. The Military Strike Begins
 41. Gaalsi Resource Operation
 42. The Ashoka Arrives
 43. The Ashoka Attacks
 44. EMP Burst
 45. Khagaan's Final Address
 46. Mission 6 Personal Log
 47. Discovery of a Gaalsi Base
 48. The Gaalsi Shipbreaking Operation
 49. Assault on the Gaalsi Base
 50. Rachel Enters the Outpost
 51. Gaalsi Fleet Returns
 52. The Gaalsi Fleet Engaged
 53. Let There Be Peace on Kharak Once Again
 54. Mission 7 Personal Log
 55. Rachel, Do You Copy
 56. Tombs of the Ancients
 57. Tomb of the Ancients - Beautiful Night
 58. Tombs of the Ancients Alt Mix
 59. How Did They Get Here?
 60. Gaalsi Carrier Attacks
 61. Gaalsi Missile Launch
 62. Mission 8 Personal Log
 63. The Quantum Waveform
 64. The Quantum Waveform Electronic Full
 65. The Quantum Waveform Acoustic Full
 66. The Siidim are in Trouble
 67. We Must Help the Siidim
 68. Siidim Under Attack
 69. Leaving the Canyon
 70. Mission 9 Personal Log
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71. A Weapon of Vast Destructive Power
 72. We Must Secure the Plateau
 73. The Plateau
 74. Plateau Secured
 75. Mission 10 Personal Log
 76. It's an Orbital Weapon
 77. Racing the Gauge
 78. Dusk at The Kashar Plateau
 79. The Sakala Has Arrived
 80. The Kashar Plateau Ambient 1
 81. The Kashar Plateau Ambient 2
 82. Fire in the Sky
 83. Mission 11 Personal Log
 84. Key to Our Past
 85. Alone at Torin Crater
 86. Torin Crater Ambient
 87. Defend Rachel
 88. The Sakala has Arrived
 89. Jacobs Hidden Message
 90. Mission 12 Personal Log
 91. Sacrifice
 92. Arrival at the Khar Toba Site
 93. Khar Toba Site Ambient
 94. Rachel Enters the Khar Toba
 95. The First City of Kharak
 96. Defend the Khar Toba
 97. The K'Had Sajuuk Arrives
 98. The K'Had Sajuuk has been Defeated
 99. A New Beginning
 100. Credits
 101. Front End Menu
 102. Tutorial
 103. Bonus Track - Shipbreakers
 104. Bonus Track - The Desert
 105. Bonus Track - History of the Kalash
 106. Bonus Track - Kharak Ambient
 107. Bonus Track - Buried in the Sand
 108. Bonus Track - Gaalsi Base Alt
 109. Bonus Track - The Dune Sea
 110. Bonus Track - The Boneyard Alt
 111. Bonus Track - The Gaalsi Remain a Threat
 112. Bonus Track - Shadows in the Sand
 113. Bonus Track - Racing the Gauge Full
 114. Bonus Track - Rachel, Scout up Ahead
 115. Bonus Track - Whispering Gallery Ambient
 116. Bonus Track - Enter the Desert Ambient
 117. Bonus Track - The Canyon Ambient

Title: Homeworld: Deserts of Kharak - Soundtrack

Genre: Simulation, Strategy

Developer:

Gearbox Software

Publisher:

Gearbox Software

Release Date: 20 Jan, 2016

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Minimum:

OS: Windows 7/8/10

Processor: Intel Core i3-2100 (3.1 GHz) / AMD A10 5800k (3.8 GHz)

Memory: 3 GB RAM

Graphics: GeForce GT 440 (1024 MB) / Radeon HD 4890 (1024 MB)

Storage: 8 GB available space

English

HOMEWORLD
DESERTS OF KHARAK







I love this soundtrack. I loved it in Homeworld 1 & 2 and I was looking for this one to be as good as previous ones and it is. It gave the clima of desert very well. It's a one of the key elements of the game to makes it's success.. I have no idea what is going on...it is supposed to be in my library, I bought it, but it is not in my library but I can write a review but I see the button not greyed out where it says, add to cart? Anyway, no idea what is going on, but I'll just go ahead and give this a thumbs up anyway.. A masterful collection of tribal, mystical, and orchestral pieces by composer Paul Ruskay, nonetheless.

The music greatly enhances the gameplay and its desert theme well. Not only that, but listening to the musical pieces all on its own transports the listener to a different dimension altogether; a magical exploration, and brings one back to the unforgiving environment of the great vast deserts of Kharak.

For the avid fan of this game, I highly recommend you to buy it and immerse yourself in the musical score's subtle and yet, at other times, chaotic sounds magically weaved by Paul Ruskay and his team of musicians.. I bought the soundtrack and recieved a receipt for it, but i can't find it anywhere. Not in my library for steam or anywhere on my computer. Any input?. 3.5/5. Pretty Good but there are definite flaws.

This is a fairly good soundtrack overall. It is complete, the sound quality is pretty good and the music itself is very much in keeping with the style of other Homeworld games.

On the downside, many of the tracks in this soundtrack are too short and they have not been organized well. The "bonus tracks" should have been integrated into the main body of the soundtrack itself instead of being set apart for no good reason. The game's main menu music comes late in the soundtrack which makes little sense.

But It's still a good soundtrack I guess. I'll just need to rename many of its files and reorganize it a bit so that it makes sense and so songs appear in the same order as they do in the game.

Oh and don't look at the track names if you haven't played the game yet. Major spoilers in the track names. Really, thanks for that.. 9999/10

Simply brilliant work.. All 117 tracks in both MP3 and FLAC format. Now I can be in the desert whilst doing other stuff :). Paul Ruskay continues to show why many love his work with both composition and sound design. The bonus tracks alone make this a worth buy for any music or homeworld fans.

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